Assignment 1b

Steps:

1. Confirm images are loaded in by opening “data” folder (5 images total).
2. Run code:
   1. Adjust camera view and cubeSize, if needed.
   2. Adjustable variables:

\*These factors are currently set to mimic the simulation of a ball floating down most accurately.

* + 1. rotationFriction
    2. rotationSpeedFactor
    3. gravity
    4. energyDecay
    5. radius
  1. Non-adjustable variables:
     1. Initial\_position
     2. Initial\_speed
     3. Rotation\_speed

1. Click on screen, anywhere within the 3D space.
2. Balls will eventually settle on floor (see sample outputs below).

